# DEER PERMIT AREA 172 HUNTING INFORMATION

## **2023 Deer Hunting Information**

Designation: One-deer limit: antlerless permit

lottery (500)

Firearm Options: All Legal Firearms

Special Regulations: N/A

Seasons:

Archery: Sept. 16 - Dec. 31

Youth: Oct. 19 - 22 Early Antlerless: N/A Firearm A: Nov. 4 - 19 Firearm B: N/A

Muzzleloader: Nov. 25 - Dec. 10

Late CWD Hunts: N/A

Land Cover Types	<u>% Tot.</u>	
Woody Cover	77	
Grassland and Wetlands	8	
Annual Row Crops	1	
Open Water	11	
Developed	3	

#### **Total Land Area in 2022 (Non-water)**

688 Sq. Mi.

#### **Lands Open to Public Hunting**

Publically Owned Lands	Sq. Mi.	
State Wildlife Management Area	16	
State Forest	26	
Misc. State Land	37	
County Managed Land	204	
USFWS Land (WPA and NWR)	0	
USFS Land (National Forest)	153	
Privately Owned Lands		
Forest Legacy/Forests for Future	0	
Walk-In Access	0	
Total for Public Hunting	436	

#### Wildlife Manager Report

Deer Permit Area (DPA) 172 includes northern Crow Wing and central and northeastern Cass Counties. Rolling hills and lakes dot this mostly forested DPA. Much of the land within the DPA is in public ownership, giving hunters ample places to hunt. A string of harsh winters with deep snow has likely negatively affected deer winter survival. The goal for this permit area is to increase the population by 25%. With that in mind, a more conservative lottery of 500 permits for this season should help to recover the deer population in this area.

DNR Wildlife Contact(s): Christine Reisz, 218-203-4323

Important Chronic Wasting Disease (CWD) Information CWD testing options

A deer feeding and attractant ban is currently in effect for Cass, Crow Wing and Itasca Counties. See mndnr.gov/cwd/feedban.html for details

### **2022 Firearm Deer Hunter Statistics**

Hunters per Sq. Mi. Land: 12 Hunter Success: 18%

#### **2022 Deer Harvest**

	Adult	Fawn	Adult	Fawn	Total
	Male	Male	Female	Female	
Firearms	1026	88	430	58	1602
Archery	53	8	60	4	125
Muzzleloader	24	0	17	4	45
Total Harvest	1103	96	507	66	1772



