DEER PERMIT AREA 133 HUNTING INFORMATION

2024 Deer Hunting Information

Designation: One-deer limit: antlerless permit

lottery (25)

Firearm Options: All Legal Firearms

Special Regulations: N/A

Seasons:

Archery: Sept. 14 - Dec. 31

Youth: Oct. 17 - 20 Early Antlerless: N/A Firearm A: Nov. 9 - 24 Firearm B: N/A

Muzzleloader: Nov. 30 - Dec. 15

Late CWD Hunts: N/A

Land Cover Types	<u>% Tot.</u>	
Woody Cover	92	
Grassland and Wetlands	2	
Annual Row Crops	0	
Open Water	1	
Developed	5	

Total Land Area in 2023 (Non-water)

352 Sq. Mi.

Lands Open to Public Hunting

Publically Owned Lands	Sq. Mi.
State Wildlife Management Area	0.4
State Forest	2
Misc. State Land	41
County Managed Land	106
USFWS Land (WPA and NWR)	0
USFS Land (National Forest)	0
Privately Owned Lands	
Forest Legacy/Forests for Future	0.8
Walk-In Access	0
Total for Public Hunting	150.2

Wildlife Manager Report

Deer Permit Area (DPA) 133 features good deer habitat on a mix of public and private land both along the north shore and the northern edge of Duluth. Deer in this DPA winter along the north shore, but that includes the Highway 61 corridor which also accounts for deer mortality. DPA 133 is outside of moose range, so the 2022 population goal was to increase the deer population by 25%. Severe winters still have a negative impact on deer populations in DPA 133, however this past winter was mild. Despite progressively more conservative hunting seasons since 2017, the deer population does not seem to be increasing. This year's hunting season will again be a Lottery with only 25 antlerless permits available.

DNR Wildlife Contact(s): Nancy Hansen, 218-834-1452

Important Chronic Wasting Disease (CWD) Information
Optional CWD testing - https://www.dnr.state.mn.us/cwd/cwd-testing.html

2023 Firearm Deer Hunter Statistics

Hunters per Sq. Mi. Land: 5
Hunter Success: 19%

2023 Deer Harvest

	Adult	Fawn	Adult	Fawn	Total
	Male	Male	Female	Female	
Firearms	284	0	20	3	307
Archery	30	0	11	0	41
Muzzleloader	3	0	0	0	3
Total Harvest	317	0	31	3	351



