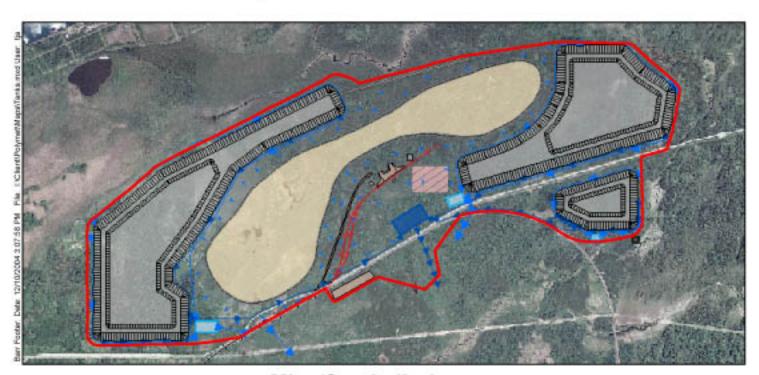




Area 1 Shops

Plant Area



Mine/Stockpile Area

